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Proof of Purchase
Harry Potter and the Goblet of Fire™
1498405

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IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

⚠WARNING - Electric Shock

To avoid electric shock when you use this system:

- Do not use the Nintendo GameCube during a lightning storm. There may be a risk of electric shock from lightning.
- Use only the AC adapter that comes with your system.
- Do not use the AC adapter if it has damaged, split or broken cords or wires.
- Make sure that the AC adapter cord is fully inserted into the wall outlet or extension cord.
- Always carefully disconnect all plugs by pulling on the plug and not on the cord. Make sure the Nintendo GameCube power switch is turned OFF before removing the AC adapter cord from an outlet.

⚠CAUTION - Motion Sickness

Playing video games can cause motion sickness. If you or your child feel dizzy or nauseous when playing video games with this system, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

⚠CAUTION - Laser Device

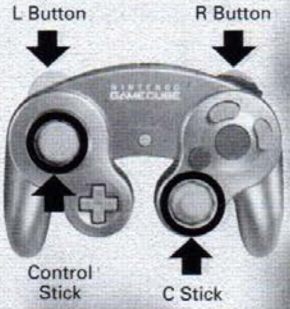
The Nintendo GameCube is a Class I laser product. Do not attempt to disassemble the Nintendo GameCube. Refer servicing to qualified personnel only.

Caution - Use of controls or adjustments or procedures other than those specified herein may result in hazardous radiation exposure.

CONTROLLER NEUTRAL POSITION RESET

If the L or R Buttons are pressed or the Control Stick or C Stick are moved out of neutral position when the power is turned ON, those positions will be set as the neutral position, causing incorrect game control during game play.

To reset the controller, release all buttons and sticks to allow them to return to the correct neutral position, then hold down the X, Y and START/PAUSE Buttons simultaneously for 3 seconds.



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1-3 Player Simultaneous

THIS GAME SUPPORTS SIMULTANEOUS GAME PLAY WITH THREE PLAYERS AND CONTROLLERS

Memory Card

THIS GAME REQUIRES A MEMORY CARD FOR SAVING GAME PROGRESS, SETTINGS OR STATISTICS.

EVERYONE 10+

Fantasy Violence

ESRB CONTENT RATING www.esrb.org

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INTRODUCTION

Experience the magical world of *Harry Potter and the Goblet of Fire* as Harry, Ron and Hermione, in their most thrilling adventure yet. Play alone or join with friends to control the trio on a journey from the Quidditch World Cup to the exhilarating tasks of the Triwizard Tournament and beyond. Master amazing jinxes and charms, team up to produce powerful combined magic, and unleash the spectacular force of Magicus Extremos mode to cast more dazzling spells than ever before!

Track down collector's cards to boost your abilities and practice your Defense Against the Dark Arts skills, because you'll need to master quite a bit of magic to prepare for the ultimate confrontation – a battle with Lord Voldemort himself!

COMPLETE CONTROLS

MENU CONTROLS

Highlight menu option	✚Control Pad or Control Stick ↕/↔
Select highlighted menu option	**A** Button
Adjust selected option	✚Control Pad or Control Stick ↔
Go back/Cancel	**B** Button

GENERAL GAMEPLAY

Move character	Control Stick ↕/↔
Cast charm	**B** Button
Cast jinx	**A** Button
Cast Accio	**Y** Button
Move camera	**C** Stick ↕/↔
Enter Magicus Extremos mode	**X** Button
Pause game/Access in-game Options	**START/PAUSE**

TRIWIZARD CONTROLS

First Task:

Fly up/down/left/right	Control Stick ↕/↔
Accelerate	**R** Button

Second Task:

Swim up/down/left/right	Control Stick ↕/↔
Accelerate	**R** Button
Jinx	**A** Button

Note: The **Third Task** uses the general gameplay controls.

Check out EA™ online at www.ea.com

SETTING UP THE GAME

Follow these steps to start your adventure:

1. Select NEW GAME from the Main menu. The Select A Save Game Slot screen appears.
2. Press the ✚Control Pad or move the Control Stick ⬌ to choose a Save Game Slot to save your progress to and press the **A** Button to confirm.

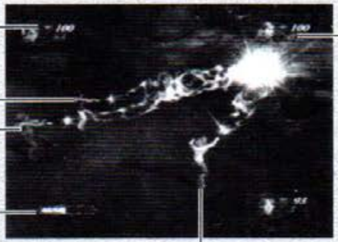
   Note: You must have a Nintendo GameCube™ Memory Card inserted into Nintendo GameCube™ Memory Card Slot A to save your progress.

3. At the Select A Character screen, press the ✚Control Pad or move the Control Stick ⬌ to choose Harry, Ron or Hermione, and press the **A** Button to confirm.

- Up to two friends can join in the fun if you insert extra Nintendo GameCube™ Controllers into any open Nintendo GameCube™ Controller Socket (see *Beginning Your Adventure* on p. 5).

  Note: For information on loading a previously saved game, see *Saving and Loading* on p. 12.

BEGINNING YOUR ADVENTURE



Play solo and take control of Harry, Ron or Hermione to lead the three friends on their quest, or invite your friends to join in. Up to three players can play at any time on all levels, however Harry must face the Triwizard Tournament tasks and the battle with Lord Voldemort alone.

- You can play with up to two friends, using one or two extra Controllers connected.

Extra players can join in at the start of any level by pressing **START/PAUSE** on their Controller at the Select A Character screen. They can then choose a character, press the **A** Button to confirm and press the **A** Button again when they are ready to begin.

- Players can also drop in at any point during a level that you are playing by pressing **START/PAUSE** on their Controllers and then selecting a character from the pause menu in the same way.
- Players can drop out of a level by pressing **START/PAUSE** and then selecting DROP OUT from the pause menu. If you're playing alone, you can exit the level by selecting END LEVEL.

Bertie Bott's Every-Flavor Beans

These popular wizard sweets come in different varieties. Blue Beans fill your Magic Meter (see *Magicus Extremos* on p. 7), red Beans replenish your character's Stamina (see p. 8) and any other Beans you collect can be used to buy collector's cards from the Folio Universitas (see p. 11).

CASTING SPELLS

Mastering magic has never been so intuitive or so rewarding. Cast impressive jinxes and charms and team up to create powerful co-operative spells (see below), then experience the spectacular supercharged power of Magicus Extremos (see p. 7). Earn points for skillful spell casting to increase your Magic Mastery level and unlock collector's cards (see p. 10).

- Cast a **jinx** by pressing the **A** Button. Cast jinxes in Magical Encounters to defeat creatures, and on objects throughout the magical world to see what is uncovered.
- Press the **Y** Button to cast **Accio** and draw hard-to-reach items towards you.
- To cast a **charm**, press and hold the **B** Button, then move the Control Stick to move and control the resulting stream of magic. There's a charm for every occasion:

  Wingardium Leviosa – Levitates objects and creatures.

  Carpe Retractum – Pulls objects and certain creatures towards you.

> **Wizard Tip**: Grab Bubotubers with Carpe Retractum, pull back, then release to send them catapulting through the air!

  Aqua Eructo – Fires a jet of water that can be used to put out fires and cool down fiery creatures.

  Herbivicus – Causes leaves to grow and certain plants to bloom at a rapid pace – Professor Sprout would be proud!

> **Wizard Tip:** Skilled wizards-in-training should try perfecting their control of Carpe Retractum, Aqua Eructo and Herbivicus to make these charms even more effective.

COMBINED SPELL CASTING

Some things are just too big for one wizard-in-training to handle, but with two friends on your side, anything's possible!

- When characters cast the same charm together, its power increases. Try teaming up to lift heavy objects with Wingardium Leviosa.

MAGICUS EXTREMOS

Every time Harry, fRon or Hermione collects a blue Bertie Bott's Every-Flavor Bean, it adds Magical Points to the team's Magic Meter. Once the meter is full, you can activate the Magicus Extremos mode, which allows the three friends to cast amazing powered-up spells – until the meter runs out.

- Blue Bertie Bott's Every-Flavor Beans are released when you dispatch creatures using sequential magic (see below). Beans are also released when you hit certain objects with jinxes.
- Press the **X** Button to activate Magicus Extremos mode when the meter is full. If you're playing with friends, you must each press the **X** Button on your Controller simultaneously.

> **Wizard Tip:** Buying certain collector's cards (see p. 10) extends the length of the meter – and the amount of time you can use Magicus Extremos mode.

MAGICAL ENCOUNTERS AND SEQUENTIAL SPELL CASTING

Fantastic beasts abound in the magical world – be ready to defend yourself with a swift jinx or charm, or team up to dispatch troublesome creatures in a more impressive fashion with sequential spell casts.

- If Harry, Ron and Hermione work together to target a creature with a sequence of different jinxes or charms in the correct order, they can dispatch it in new and spectacular ways.

> **Wizard Tip:** Try teaming up to defeat Dugbogs using Wingardium Leviosa followed by a jinx.

- Defeating creatures can earn you Creature Cards (see *Collector's Cards* on p. 10), which can help you become even better at dispatching them the next time around! Dispatch creatures in different ways to earn more cards.

STAMINA AND CHOCOLATE FROGS

Aggressive beasts can quickly deplete Stamina, but they're not the only danger – the magical world is full of hazards that can injure the unwary.

- Characters lose Stamina when they are attacked or injured. When a character runs out of Stamina completely, they faint.
- When a character faints, a Chocolate Frog is used to revive them. The trio starts the game with three Frogs, which are shared by all human players (computer-controlled characters do not use Chocolate Frogs when they revive).
- When all of the team's Chocolate Frogs are lost and a character faints, you must restart the level from the beginning. So keep an eye on your Stamina meter and try to avoid fainting whenever possible!

> **Wizard Tip:** Look out for other tasty wizard sweets. You can also collect Cauldron Cakes, red Bertie Bott's Every-Flavor Beans and Pumpkin Pasties to replenish characters' Stamina.

MAGIC MASTERY LEVEL

At the end of every level, your spell casting skills and use of magic in the world are ranked and rewarded, adding points to your Magic Mastery Meter. Each time your Magic Mastery level increases, new collector's cards are unlocked for your team to equip.

- Every charm and jinx you successfully cast adds to your rating.
- As you gain each new level of Magic Mastery, you unlock new collector's cards in your Folio Universitas (see p. 11).

TRIWIZARD TOURNAMENT

Guide Harry as he faces the perils of the Triwizard Tournament. Can you help him succeed in the three tasks to earn the prestigious Triwizard Cup?

First Task

Harry's broomstick skills are put to the test as he dodges a ferocious Hungarian Horntail dragon to retrieve the golden egg it guards.

Second Task

Braving the depths of the Black Lake, Harry must find Ron in the underwater ruins and caves, facing the fierce Grindylows that block his path.

Third Task

The final task is a race through an enchanted maze with one aim: to be first to reach the Triwizard Cup at its center.

- See *Triwizard Controls* on p. 3 for controls for the first and second tasks.

TRIWIZARD SHIELDS

You can unlock the challenging Triwizard Tasks, as well as other levels, by collecting Triwizard Shields. When you complete a level for the first time, you are rewarded with a Triwizard Shield and new areas of that level are unlocked. You can earn extra Triwizard Shields by returning to levels to explore newly opened locations.

THE PENSIEVE

Once Harry, Ron and Hermione have returned to Hogwarts, you can access the Pensieve in Professor Dumbledore's office. Here you can select a level to play, view information about your progress and access the Folio Universitas, where your collector's cards are stored.

- To scroll through the levels, press the ✚Control Pad or move the Control Stick ⬌. The level name appears above the Pensieve: levels that are not yet available cannot be selected. Press the **A** Button to play the selected level.
- To visit the Folio Universitas (see p. 11), press the **X** Button. Access the Folio Universitas to find out about and purchase collector's cards (see p. 10). Cards that you already own can also be viewed here.
- To view your current game status, press the **Y** Button.
- To quit your current game, press the **B** Button, select YES at the prompt and press the **A** Button to confirm.

COLLECTOR'S CARDS

Harry, Ron and Hermione can equip these amazing cards to boost their abilities – increasing their Stamina, spell-casting power, creature knowledge and more.

OBTAINING COLLECTOR'S CARDS

There are three types of collector's cards for you to track down. You obtain each type in a different way.

CHARACTER CARDS

You can buy these in the Folio Universitas using Bertie Bott's Every-Flavor Beans (see p. 5), but before you can purchase them, you must unlock them. Character Cards are unlocked when your Magic Mastery level increases (see p. 8).

CREATURE CARDS

Creature Cards are awarded for defeating the different types of fantastic beasts you encounter. When equipped, a Creature Card gives you an advantage in future encounters with the creature it depicts. The power of this advantage can be increased by collecting additional cards, which are won by dispatching the creature in different ways. Try using new combinations of charms and jinxes in Magical Encounters to win them all.

QUEST CARDS

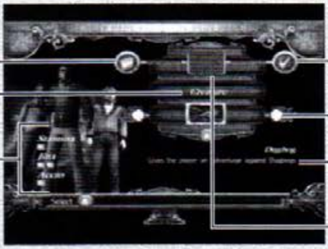
The team also shares Quest Cards, which you receive for performing certain tasks and actions. Like Creature Cards, these cannot be bought from the Folio Universitas.

> **Wizard Tip:** Go to the Folio Universitas and select a Quest Card or Creature Card to find out how you can obtain it.

EQUIPPING COLLECTOR'S CARDS

Before beginning a level, you can equip characters with up to three collector's cards each at the Select A Character screen. Once you are in a level your selection cannot be changed, so choose carefully.

- If you're unsure what to pick, select the Autofill icon to have three cards automatically selected for you.



- Creature and Quest Cards can be equipped by any member of the team. Each of these cards is unique, so only one character at a time can equip each one.
- Harry, Ron and Hermione each have their own set of Character Cards and can only equip Character Cards from that set.

FOLIO UNIVERSITAS

Visit the Folio Universitas to view Harry, Ron and Hermione's individual Character Card collections and the team's shared Quest and Creature Cards. You can also find out how to obtain Quest and Creature Cards and purchase Character Cards that you have unlocked.

- To choose a set of cards to view, press the ✚Control Pad or move the Control Stick ⬌ and press the **A** Button. Select HARRY, RON or HERMIONE to view their Character Cards, or choose CREATURE or QUEST cards.
- Card sets are arranged in pages. Press the **L** Button or **R** Button to scroll through the pages. Press the ✚Control Pad or move the Control Stick ⬍/⬌ to choose a card on the current page.

Highlight Quest or Creature Cards to find out how you can collect them.

Highlight unlocked Character Cards to find out which abilities they boost. Buy them using Bertie Bott's Every-Flavor Beans.

Purchased cards can be viewed in the Folio Universitas and equipped at the Select A Character screen.

SAVING AND LOADING

Turn Autosave on at boot-up to save your progress through the game automatically. When the game Autosaves, a spinning icon appears on-screen. Do not remove the Memory Card while Autosave is in progress.

> **Note:** You must have a Memory Card inserted into Memory Card Slot A to save your progress.

To load a saved game, select LOAD GAME from the Main menu. At the Load Game screen, choose a saved game and press the **A** Button to load it.

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